

JONATHAN BAILEY

Story Artist | Character Designer | 2D Animator

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SUMMARY

Story Artist, Character Designer, and 2D Animator with professional television animation experience at Titmouse, contributing to the Netflix animated series "The Midnight Gospel" and the Adult Swim series "Ballmastrz: 9009". Skilled in visual storytelling, character performance, storyboarding, animation, and cross-functional collaboration throughout the television animation pipeline.

SELECTED PRODUCTIONS

- The Midnight Gospel (Netflix) — Digital Compositor
- Ballmastrz: 9009 (Adult Swim) — Animation Intern

CORE SKILLS

Storyboarding
Visual Storytelling
Lip Sync
Visual Development

Character Animation
Animatics
Acting
Digital Compositing

Character Design
Layout
Timing
Production Pipeline

SOFTWARE

Toon Boom Harmony • Storyboard Pro • TVPaint •
Adobe Animate • Photoshop • After Effects • Premiere Pro •
Illustrator • Wacom Cintiq

PROFESSIONAL EXPERIENCE

Freelance 2D Animator

Young Hall LLC — Sep 2018 — Present

- Animate production-ready character performances and background assets for independent productions while collaborating directly with creators through multiple revision cycles.
- Produce key poses, lip-sync animation, rigging, clean-up, and color revisions.
- Collaborate directly with directors, creators, and audio editors throughout production.
- Deliver revisions while maintaining visual consistency and meeting production deadlines.

Illustrator / Animator Intern

Hype Club — Dec 2020 — Feb 2021

- Designed production backgrounds using Adobe Animate and Photoshop.
- Developed color palettes supporting visual continuity.
- Worked closely with the Art Director and production team.
- Collaborated with the production team and Art Director to meet project deadlines while maintaining visual consistency across production assets.

Digital Compositor

Titmouse — New York, NY | Oct 2019 — Dec 2019

- Created final composite shots for the Netflix animated series **The Midnight Gospel**.
- Combined animation layers using Adobe After Effects.
- Participated in daily reviews, implementing production feedback.
- Organized project assets and collaborated across departments.

Animation Intern

Titmouse — New York, NY | Sep 2017 — Dec 2017

- Supported production on **Ballmastrz: 9009**.
- Assisted with storyboards, layouts, and animation.
- Participated in daily production reviews, incorporating creative feedback into animation revisions while learning studio production workflows.

EDUCATION

School of Visual Arts

Bachelor of Fine Arts, Animation
Sep 2014 — May 2018